

Introduction To Computation And Programming Using Python Revised Am

Introduction to Computation and Programming Using Python, revised and expanded edition
Introduction to Computation and Programming Using Python, third edition
Introduction to Computation and Programming Using Python, second edition
Introduction to Computation in Physical Sciences
From Computing to Computational Thinking
Concise Guide to Computation Theory
Theory of Computation
Mathematical Tables and Other Aids to Computation
INTRODUCTION TO COMPUTATION&PROGRAMMING USING PYTHON.
A Course on the Stresses in Bridge and Roof Trusses, Arched Ribs and Suspension Bridges
Parallel Computation Models
Introduction to Computational Linguistics
The Works of Plato
Computing with Words
Introduction to Computation and Modeling for Differential Equations
Introduction to Computation Mathematics and Computation
Introduction to Computation and Programming Using Python
Proceedings of the Third IEEE International Symposium on High Performance Distributed Computing
Notes on Dynamometers, Planimeters, Governors, and Fly-wheels
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an introductory text that teaches students the art of computational problem solving covering topics that range from simple algorithms to information visualization this book introduces students with little or no prior programming experience to the art of computational problem solving using python and various python libraries including pylab it provides students with skills that will enable them to make productive use of computational techniques including some of the tools and techniques of data science for using computation to model and interpret data the book is based on an mit course which became the most popular course offered through mit s opencourseware and was developed for use not only in a conventional classroom but in a massive open online course or mooc offered by the pioneering mit harvard collaboration edx students are introduced to python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration bisection search and efficient approximation algorithms the book does not require knowledge of mathematics beyond high school algebra but does assume that readers are comfortable with rigorous thinking and not intimidated by mathematical concepts although it covers such traditional topics as computational complexity and simple algorithms the book focuses on a wide range of topics not found in most introductory texts including information visualization simulations to model randomness computational techniques to understand data and statistical techniques that inform and misinform as well as two related but relatively advanced topics optimization problems and dynamic programming introduction to computation and programming using python can serve as a stepping stone to more advanced computer science courses or as a basic grounding in computational problem solving for students in other disciplines

the new edition of an introduction to the art of computational problem solving using python this book introduces students with little or no prior programming experience to the art of computational problem solving using python and various python libraries including numpy matplotlib random pandas and sklearn it provides students with skills that will enable them to make productive use of computational techniques including some of the tools and techniques of data science for using computation to model and interpret data as well as substantial material on machine learning all of the code in the book and an errata sheet are available on the book s web page on the mit press website

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techniques including some of the tools and techniques of data science for using computation to model and interpret data the book is based on an mit course which became the most popular course offered through mit s opencourseware and was developed for use not only in a conventional classroom but in in a massive open online course mooc this new edition has been updated for python 3 reorganized to make it easier to use for courses that cover only a subset of the material and offers additional material including five new chapters students are introduced to python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration bisection search and efficient approximation algorithms although it covers such traditional topics as computational complexity and simple algorithms the book focuses on a wide range of topics not found in most introductory texts including information visualization simulations to model randomness computational techniques to understand data and statistical techniques that inform and misinform as well as two related but relatively advanced topics optimization problems and dynamic programming this edition offers expanded material on statistics and machine learning and new chapters on frequentist and bayesian statistics

this book provides a practical and comprehensive introduction to computational problem solving from the viewpoints of practitioners in both academic and industrial worlds the authors present scientific problem solving using computation and aim to increase computational thinking which is the mindset and skillset required to solve scientific problems with computational methodologies via model building simulation data analysis and visualization using the python programming language topics and examples span fundamental areas of physical science as well as contemporary topics including quantum computing neural networks machine learning global warming and energy balance the book features unique and innovative techniques and practices including intentional scaffolding to help beginners learn computational problem solving multimodal computing environments including cloud based platforms and just in time computing emphasis and connection between both numerical and symbolic computations and extensive exercise sets carefully designed for further exploration as project assignments or self paced study the book is suitable for introductory level readers in physical sciences engineering and related stem disciplines specifically the book is appropriate for use in either a standalone course on computation and modeling and as a resource for readers interested in learning about proven techniques in interactive computing

computational thinking ct involves fundamental concepts and reasoning distilled from computer science and other computational sciences which become powerful general mental tools for solving problems increasing efficiency reducing complexity designing procedures or interacting with humans and machines an easy to understand guidebook from computing to

computational thinking gives you the tools for understanding and using it does not assume experience or knowledge of programming or of a programming language but explains concepts and methods for ct with clarity and depth successful applications in diverse disciplines have shown the power of ct in problem solving the book uses puzzles games and everyday examples as starting points for discussion and for connecting abstract thinking patterns to real life situations it provides an interesting and thought provoking way to gain general knowledge about modern computing and the concepts and thinking processes underlying modern digital technologies

this textbook presents a thorough foundation to the theory of computation combining intuitive descriptions and illustrations with rigorous arguments and detailed proofs for key topics the logically structured discussion guides the reader through the core concepts of automata and languages computability and complexity of computation topics and features presents a detailed introduction to the theory of computation complete with concise explanations of the mathematical prerequisites provides end of chapter problems with solutions in addition to chapter opening summaries and numerous examples and definitions throughout the text draws upon the author's extensive teaching experience and broad research interests discusses finite automata context free languages and pushdown automata examines the concept universality and limitations of the turing machine investigates computational complexity based on turing machines and boolean circuits as well as the notion of np completeness

this textbook is uniquely written with dual purpose it covers material in the foundations of computing for graduate students in computer science and also provides an introduction to some more advanced topics for those intending further study in the area this innovative text focuses primarily on computational complexity theory the classification of computational problems in terms of their inherent complexity the book contains an invaluable collection of lectures for first year graduates on the theory of computation topics and features include more than 40 lectures for first year graduate students and a dozen homework sets and exercises

in essence computing with words cww is a system of computation in which the objects of computation are predominantly words phrases and propositions drawn from a natural language cww is based on fuzzy logic in science there is a deep seated tradition of according much more respect to numbers than to words in a fundamental way cww is a challenge to this tradition what is not widely recognized is that today words are used in place of numbers in a wide variety of applications ranging from digital cameras and household appliances to fraud detection systems biomedical instrumentation and subway trains cww offers a unique capability the capability to precisely natural language unprecised raw natural language

cannot be computed with a key concept which underlies precision of meaning is that of the meaning postulate a proposition p is a restriction on the values which a variable x a variable which is implicit in p is allowed to take cww has an important ramification for mathematics addition of the formalism of cww to mathematics empowers mathematics to construct mathematical solutions of computational problems which are stated in a natural language traditional mathematics does not have this capability

uses mathematical numerical and programming tools to solve differential equations for physical phenomena and engineering problems introduction to computation and modeling for differential equations second edition features the essential principles and applications of problem solving across disciplines such as engineering physics and chemistry the second edition integrates the science of solving differential equations with mathematical numerical and programming tools specifically with methods involving ordinary differential equations numerical methods for initial value problems ivps numerical methods for boundary value problems bvps partial differential equations pdes numerical methods for parabolic elliptic and hyperbolic pdes mathematical modeling with differential equations numerical solutions and finite difference and finite element methods the author features a unique five m approach modeling mathematics methods matlab and multiphysics which facilitates a thorough understanding of how models are created and preprocessed mathematically with scaling classification and approximation and also demonstrates how a problem is solved numerically using the appropriate mathematical methods with numerous real world examples to aid in the visualization of the solutions introduction to computation and modeling for differential equations second edition includes new sections on topics including variational formulation the finite element method examples of discretization ansatz methods such as galerkin s method for bvps parabolic and elliptic pdes and finite volume methods numerous practical examples with applications in mechanics fluid dynamics solid mechanics chemical engineering heat conduction electromagnetic field theory and control theory some of which are solved with computer programs matlab and comsol multiphysics additional exercises that introduce new methods projects and problems to further illustrate possible applications a related website with select solutions to the exercises as well as the matlab data sets for ordinary differential equations odes and pdes introduction to computation and modeling for differential equations second edition is a useful textbook for upper undergraduate and graduate level courses in scientific computing differential equations ordinary differential equations partial differential equations and numerical methods the book is also an excellent self study guide for mathematics science computer science physics and engineering students as well as an excellent reference for practitioners and consultants who use differential equations and numerical methods in everyday situations

computation itself a form of calculation incorporates steps that include arithmetical and non arithmetical logical steps following a specific set of rules an algorithm this uniquely accessible textbook introduces students using a very distinctive approach quite rapidly leading them into essential topics with sufficient depth yet in a highly intuitive manner from core elements like sets types venn diagrams and logic to patterns of reasoning calculus recursion and expression trees the book spans the breadth of key concepts and methods that will enable students to readily progress with their studies in computer science

from the winner of the turing award and the abel prize an introduction to computational complexity theory its connections and interactions with mathematics and its central role in the natural and social sciences technology and philosophy mathematics and computation provides a broad conceptual overview of computational complexity theory the mathematical study of efficient computation with important practical applications to computer science and industry computational complexity theory has evolved into a highly interdisciplinary field with strong links to most mathematical areas and to a growing number of scientific endeavors avi wigderson takes a sweeping survey of complexity theory emphasizing the field s insights and challenges he explains the ideas and motivations leading to key models notions and results in particular he looks at algorithms and complexity computations and proofs randomness and interaction quantum and arithmetic computation and cryptography and learning all as parts of a cohesive whole with numerous cross influences wigderson illustrates the immense breadth of the field its beauty and richness and its diverse and growing interactions with other areas of mathematics he ends with a comprehensive look at the theory of computation its methodology and aspirations and the unique and fundamental ways in which it has shaped and will further shape science technology and society for further reading an extensive bibliography is provided for all topics covered mathematics and computation is useful for undergraduate and graduate students in mathematics computer science and related fields as well as researchers and teachers in these fields many parts require little background and serve as an invitation to newcomers seeking an introduction to the theory of computation comprehensive coverage of computational complexity theory and beyond high level intuitive exposition which brings conceptual clarity to this central and dynamic scientific discipline historical accounts of the evolution and motivations of central concepts and models a broad view of the theory of computation s influence on science technology and society extensive bibliography

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the proceedings of hpdc 3 comprise three invited papers and 34 contributed papers in technical sessions devoted to software tools and environments high speed networks and applications hpdc applications mapping and scheduling distributed shared memory systems partitioning and load balancing fau

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